

Year Two Autumn Overview

English

⇒ **RWI phonics or Spellings**

⇒ **RWI Comprehension**

Reading fluency

Reading comprehension

Suffixes, red words, recap green words

Nouns, adjectives, verbs, adverbs

⇒ **Key texts will be revealed to the children as the term progresses.**

Making predictions

Understanding settings

Building vocabulary

Discussing language features

Writing a circular narrative

⇒ **Christmas Poetry**

Performing poetry

Expanded noun phrases

Maths

⇒ **Place Value**

Counting to 100 in 10s

Recognise tens and ones

Use place values charts

Partition numbers

Compare and order numbers

Count in 2s, 5s and 10s

⇒ **Addition and Subtraction**

Fact families

Column method

Number line

+ and— two 2-digit numbers

+ three 1-digit numbers

⇒ **Shapes**

2D shapes and their properties

3D shapes and their properties

Shape patterns

Science

⇒ **Animals including humans: growth**

Describe the needs of animals for survival

Describe the needs of humans for survival

Explore the importance of eating the right foods

Describe what a healthy, balanced diet looks like

Investigate hygiene

⇒ **Animals including humans: life cycles**

Learn how to order the stages of the human life cycle

Describe the stages of life from adulthood to old age

Learn how to match offspring to their parent

Explore the life cycle of a chicken

Describe the life cycle of a butterfly

Explore the life cycle of a frog

PE

- ⇒ **Ball Skills** - sending, receiving, throwing, bouncing, striking
- ⇒ **Targets** - Sending, Spatial awareness, co-ordination
- ⇒ **Dance**

Music

- ⇒ **Down in the Woods and Fire! Fire**

Sing songs regularly with a pitch range of do-so (a 5th / CG) with increasing vocal control. Create rhythms using word phrases as a starting point and use these as ostinato. Use graphic scores to reflect pitch and dynamics. Recognise dot notation and match it to 3 note tunes played on tuned percussion. Understand that music can be structured in different ways. Respond independently to pitch changes heard in short melodic phrases indicating with actions. Select organise and order sounds to perform within a simple structure. Suggest how they should be played and discuss effects achieved. Understand that different sounds suit different moods. Comment constructively on the music produced by others and begin to use the interrelated dimensions in music in their answers. Begin to recognise changes in tempo, timbre (scratchy, smooth, strings, brass) dynamics and texture (solo, multiple instruments).

Art

- ⇒ **Drawing: Make your mark**

Produce a drawing that displays observational skill, experimenting with a range of lines and mark making.

R.E

- ⇒ **Sacred Books**

To explain the Bible is a Christian's holy book and identify different kinds of genre/writing.. To identify the Torah is a holy book for Jews & how the rules in the Torah can guide a Jew in their lives.

- ⇒ **Incarnation**

To recall the main events from the Christmas Bible stories linking these stories with Christianity. To identify at least 4 aspects of how Christians celebrate Christmas, Easter and Baptism explaining why each event might be important to them. To talk about who Christians say Jesus is

- ⇒ **Christmas.**

Identify at least 4 aspects of how Christians celebrate Christmas, Easter and Baptism explaining why each event might be important to them.

History

- ⇒ **How am I making History?**

To develop an understanding of personal chronology. To learn more about my history. To explore how we remember events. To find out what childhood was like for our parents and grandparents. To compare childhood now with childhood in the past. To identify that some things change and some things stay the same.

Design Technology

- ⇒ **Structures: Constructing a Windmill**

Follow a design criteria to meet the needs of a user. Make a stable structure. Make a functioning structure and improve the windmill.

Computing

- ⇒ **Online Safety**

To log in safely and explore Purple Mash.. To save and open my work.

- ⇒ **Maze Explorers**

To use direction keys to move forwards, backwards, left and right.. To move characters in the right direction. To create algorithms.

- ⇒ **Questioning**

To use yes/no questions to separate answers. To design a binary tree. To understand what a database is.

Geography

- ⇒ **What is it like here?**

To locate the school on an aerial photograph. To create a map of the classroom. To draw a simple map. To investigate how we feel about our playground. To create a design to improve our playground.

PSHRE

- ⇒ **VIPs**

To talk about the important people in my life and explain why they are special. To describe what makes someone a good friend. To describe ways to help resolve disagreements without being unkind .

- ⇒ **Safety First**

To know how to stay safe and who can help if I feel unsafe. To know how to stay safe when I am out and about. To keep myself safe in different situations with people I don't know